

Naman Bagdiya

Full-Stack & UI/UX Developer

B.E. Computer Science and Engineering | Bengaluru, India

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PROFILE

Full-stack and UI/UX developer who designs and builds polished web and desktop products, with a strong focus on interaction, usability, and the small details that make software feel considered.

EDUCATION

• RV Institute of Technology and Management

Bachelor of Engineering – Computer Science and Engineering

Expected Graduation: 2027

Bengaluru, Karnataka

EXPERIENCE

• GlyphCode

Founder & Full-Stack Developer

Nov 2025 - Present

Remote

- Run a freelance development studio focused on bespoke web products, combining interface design, frontend engineering and deployment.
- Built Compute & Compile from interface to production for an IT sales and business solutions company in Raipur, including responsive UI, domain setup and deployment.

• InventX

Full-Stack Developer Intern

Mar 2025 - Apr 2026

Bengaluru, Karnataka

- Worked across frontend and backend features for products in a startup environment, contributing to implementation and product iteration.

• AcmeGrade

Web Development Intern

Feb 2024 - Mar 2024

Raipur, Chhattisgarh

- Built responsive web interfaces and implemented client-side features as part of a development team.

• Google Developer Student Club (GDSC)

Member

Sep 2023 - Jan 2025

Bengaluru, Karnataka

- Participated in developer workshops, hackathons and community sessions across web development and cloud technologies.

SELECTED PROJECTS

• Kissa

Windows desktop music player / Electron, React 19, TypeScript, C#/.NET

2026

- Built a Windows music companion that mirrors active Spotify, Apple Music, Tidal and browser sessions through SMTC, with a physical turntable UI, synced lyrics and playback seeking.
- Released v4.2.0 with native screensaver support, in-app updates, Windows installer and portable builds, plus a Microsoft Store build.

• Karobar

Online property-trading board game / Next.js 16, TypeScript, Cloudflare Workers, Durable Objects, Zod

2026

- Built a 2–6 player online board game around a deterministic TypeScript rules engine shared by the browser, room server and simulator.
- Added real-time rooms, bots, sealed-bid auctions and an event-driven economy with Durable Objects, Zod schemas and property-based tests.

• Raipur.life

Community city guide / React, TypeScript, Supabase, TanStack Query, Tailwind CSS

2025 - 2026

- Built a city guide for Raipur and Chhattisgarh covering places, food, events, trip planning and community reviews.
- Connected Supabase-backed content and TanStack Query flows; iterated on mobile navigation, responsive image handling and scroll/performance behavior.

TECHNICAL SKILLS

Languages: TypeScript, JavaScript, Python, C, C++, C#, SQL

Frontend: React, Next.js, HTML5, CSS3, Tailwind CSS, Framer Motion

Backend: Node.js, Express.js, Django, REST APIs, Supabase

Desktop & Systems: Electron, C#/.NET, Windows SMTC, Windows APIs

Data & Infrastructure: PostgreSQL, MongoDB, Git, GitHub, Docker, Vercel, Cloudflare Workers, Durable Objects

Design & Tools: UI/UX, Figma, design systems, interaction design, Postman

CERTIFICATIONS & COURSEWORK

IBM Full-Stack Developer Specialization – In progress, Coursera (2026)

Fundamentals of Operating Systems – Scaler (2024)

Programming in C – Udemy (2023) **Creating Virtual Private Cloud using AWS** – Coursera (2023)